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| **Semester: Summer 2017-18** | **Group No:** |

**Project Information**

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| **Project Title: Bouncing Ball.**  **Features & Description**  This is a 2D game. At the beginning an option bar will appear to either start the game or quit screen. Selecting quit will close the window. Selecting play option will start the game. A ball will appear that can move up and down. From the right side of the window, some objects will come. The player has to avoid the objects to continue playing. The player will have one life. If an object hits the ball, the game will be over. Then another screen will appear counting the score. The player can type R or r to play the game again. |

**Evaluation:**

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| **ID** | **Student Name** | | **Sec** | **Code (15)** | **Viva (15)** | **Idea**  **(7.5)** | **Report**  **(7.5)** | **Demo**  **(5)** | **Total**  **(50)** |
| 15-28397-1 | Jahiruddin, Chowdhury | | **I** |  |  |  |  |  |  |
| 14-28086-3 | Sadik, Irfan | | **H2** |  |  |  |  |  |  |
| 15-28427-1 | Islam, maisha Rowshon | | **G** |  |  |  |  |  |  |
| 15-29048-1 | Tasneem, Rifatul | | **I** |  |  |  |  |  |  |
| 14-28089-3 | Khan,Nayeem-Uz-Zaman | | **H2** |  |  |  |  |  |  |
| **Demo Submission Date:** | |  | | | | | | |  |
| **Final Submission Date:** | |  | | | | | | |  |

**External Information**

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| --- | --- |
| **Faculty Name** | **Signature** |
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